



Level 2: Alex and the Missing Hamster

Name Games

Lap, Lap, Clap, Snap!

Sit or stand in a circle. Students introduce themselves by first name. Teach them the rhythm, Lap, Lap, Clap, Snap:

- Lap (Pat thighs twice)
- Clap (Clap hands)
- Snap (Snap fingers with both hands)

Practice until everyone has the rhythm. Then, continuing the rhythm, have students say their name instead of saying snap. Continue around the circle until everyone has had a go.

Example:

*Tutor: LAP, LAP, CLAP, MARCO!
Marco: LAP, LAP, CLAP, CHIARA!
Chiara: LAP, LAP, CLAP, ALICE!
Etc.*

The trick is not to break the rhythm. If someone does, he or she is eliminated. Once everyone gets it, you can increase the speed. *Variation:* Students say another student's name rather than their own and the student whose name is called continues play.

Magic Finger

Show the students your 'magic finger' and show that when you point at them, they have to do something silly and say their name. Go faster and faster around the circle.

General Games

Animal Boogie

Use this game to review animal vocabulary. Have students walk clockwise in a big circle. Call out the name of an animal. Students stop walking, turn around and begin walking in the other direction in imitation of the animal you've called out. Continue with different animals and encourage students to repeat the name of the animal as they dramatize it. After a few rounds you can add elimination.

Animal Walk

Designate boundaries in a large open space, and make sure that students are spread out. When you shout, "Humans!" students walk around the space. When you yell, "[target vocabulary]!" students imitate that animal and call out its name. Add elimination for students who make the wrong animal or are too slow. Students who are eliminated can help you as 'police'. You can also add commands such as "Two monkeys," with students needing to make groups of the number you call out while miming the animal.

Beat the Teacher

Use this game to review key vocabulary from the show. Have students sit in a half-circle and show them images from the video of the story cards. Indicate various images to elicit key vocabulary. If any of the students can name what you are indicating, the whole class receives a point. If not, you receive a



point. The students' objective is to win more points than you. Continue until you have finished all of the key vocabulary, and count the points with the students.

Fast and Slow

Use this activity to review action verbs (eat, jump, etc.), adjectives, and classroom language ("Sit down," "Make a circle," etc.) Pre-teach the target vocabulary. Have students spread out in the room. Say one of the verbs and either "Fast" or "Slow". The students have to mime the action either fast or slowly while repeating the verb. After a few rounds, you can add elimination.

Imperative Aerobics

Pre-teach different action verbs (run, jump, etc.) While playing any upbeat music, call out one of the actions and have students copy you and say the action. Change actions frequently and return to actions you've already used. After going through all of the target vocabulary, you can add elimination.

I Remember

Use this game to review any vocabulary. Divide the class into two or more teams and specify a category (food/animals/words associated with specific story card scenes); put the word/scene in the center of a word web. A student on Team A says a vocabulary word in the category. A student from Team B follows with another word, etc. Write them up on the board if they are correct, using different colors to indicate the different teams. The team with the most points at the end is the winner. *Variation:* Students who repeat a word or cannot

contribute a word lose a point for their team.

I See You!

This game can be used to practice the numbers, imperatives, singular and plural, and directions. It works best in a large open space. Gather students at one end of the space and stand at the other end with your back turned. Call out an instruction, e.g. "Take three steps" or "Jump forward three times," depending on the level and learning objective. When your turn, students need to freeze. If they don't freeze, they return to the starting point. The first student to tag you becomes your helper.

Say it like...

Select some useful expressions from the show. Say one of the expressions and have students repeat it. Then give them an adjective (fast/slow/happy/sad/angry, etc.), and students repeat the expression according to the adjective. Repeat with other expressions.

True or False

Divide students into two teams. Place two chairs at the front of the space: one "false," the other "true." Only one player at a time from each group participates. Make a statement ("This is green," "My name is Ben," "I am happy," etc.) and the first player to sit on the correct chair wins a point for his/her team.



Extra Songs

1, 2, 3, 4, 5, Jump!

1, 2, 3, 4, 5, jump!

6, 7, 8, 9, 10, jump!

Clap your hands and turn around

And jump, jump, jump!

Can You Clap Your Hands?

Hello, hello, can you clap your hands

(2x)

Can you stretch up high?

Can you touch your toes?

Can you turn around?

Can you say hello?

Hello, hello

Can you stamp your feet (x2)

Can you stretch up high?

Can you touch your toes?

Can you turn around?

Can you say hello?

Hello, hello

Can you clap your hands?

Can you stamp your feet?

The Cappuccino Song

In, on, under,

In front, behind (x3),

In, on, under,

In front, behind,

Around and beside.

Good Morning!

G-O-O-D-M-O-R-N-I-N-G

Good morning, hey hey, good morning

Woo woo woo

(Repeat, getting louder every time)

I Like Bananas, Ice Cream and Cakes

I like bananas, ice cream and cakes

I like UH! ice cream and cakes

I like UH! UH! and cakes

I like UH! UH! UH!

I like bananas, ice cream and cakes

Jump In, Jump Out

Jump in, Jump out

Turn yourself around

Jump in, jump out

Introduce yourself

My name is _____ (yay)

I like _____ (yay)

And I'll like _____ (yay)

Until the day I die.

Until the day he/she dies.

Continue by choosing another student in the circle.



Level 2: Target Vocabulary

Action Verbs

repeat, sing, dance, play, mix, put, count, think, come, watch, listen, look for, find, jump, swim, cross, step, run, smile, say, walk, eat, touch, clap

Adjectives

excited, big, delicious, hot, brave, strong, small, scary, tall, quiet

Animals

hamster, chicken, horse, cow, duck, dog, fish, frog, bear, people

Common Objects

hat, coat, map, rock, torch, car, present, cake

Expressions

Hello, Goodbye, Good morning, It's nice to meet you, How old are you?, I like..., Do you like...?, What's this?, What are these?, Thank you, Where is...?, Good work!, What is your name?, Are you ready?, My favourite...is..., Can you...?, I can...

Places

garden, home, cage, farm, forest, town, ice cream shop, video game shop, cake shop

Prepositions

in, on, under, etc.